

# Using GeoDesign Analysis for Sustainable Design and Planning

Matthew Palavido from Design + Planning and Vishal Bhargava from AECOM present "Using GeoDesign Analysis for Sustainable Design and Planning" at the 2011 GeoDesign Summit.

<http://video.esri.com/watch/180/using-geodesign-analysis-for-sustainable-design-and-planning>

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## Video Transcription

**00:01** So, as our first speaker this morning, I'd like to introduce Matthew and Vishal from AECOM...

**00:09** ...and they're going to talk to you a little bit today about sustainability and an application they've developed...

**00:12** ...to support design and sustainability at the kind of regional, neighborhood scale.

**00:19** Hi. Good morning. I'm Vishal Bhargava. I'm a open designer, sustainable land planner with AECOM...

**00:26** ...and Matt Palavido, he's a senior GIS specialist with AECOM as well.

**00:31** We're going to talk a little bit about something that relates to what Jack talked about yesterday.

**00:37** Evaluating alternative futures and understanding how we can make the most out of the...

**00:44** ...planning process and design process using tools as decision support.

**00:52** One of the questions we often get trouble with is, What makes one plan alternative more sustainable than the other?

**01:01** And the answers are often intuitive or the designer's guess or, you know, teams make suggestions...

**01:08** ...but what we've found is open forum is the single largest driver for a deduction...

**01:16** ...or the determinant of greenhouse gas levels in a plan.

**01:18** If you take greenhouse gases to be sort of a benchmark for sustainability.

**01:24** But the idea for the tool we've been working on is to move away from intuition from the designer...

**01:30** ...and try and develop a framework that actually evaluates objectively the different plan alternatives...

**01:36** ...and spits out a result that we can all hang our hat on hopefully.

**01:41** And we call it the SSIM system, which is the Sustainable Systems Integration Methodology.

**01:49** So what does SSIM do?

**01:51** And you'll see there are three stages to this process, which we'll describe today in our presentation.

**01:56** But stage 1. What does that really answer? It answers the two key questions that I talked about.

**02:01** One, which scenario has the least adverse impact on the environment.

**02:05** And secondly, which has the greatest potential for sustainability?

**02:10** There are a number of systems that are getting rolled into this SSIM framework and you'll see them...

**02:14** ...but water, transportation, building energy, the ecology, the social systems that go into large communities...

**02:22** ...all get evaluated within one consolidated framework.

**02:28** So we've talked...why do we really need such a plan?

**02:32** First of all, we try to move away from the idea of intuition and be more quantitative and objective about it.

**02:39** Secondly, it's a comparison of performance at various levels.

**02:47** One at a spatial level, and B, metrics and performance that go into things like the level of water that a plan uses.

**02:55** The level of building energy a plan uses. And we'll talk to them more.

**02:59** But another most key feature for this system that we feel is required...

**03:03** ...is being able to convey complex information like that effectively to a broad range of audiences.

**03:10** Whether it's in a community outreach session or through experts in the field like yourselves...

**03:16** ...or to legislators, but conveying that information through maps and tools effectively is another key criteria for us.

**03:26** Now the performance indicators that the SSIM system evaluates or stage one evaluates...

**03:31** ...break down into a series of categories that go from the statistics that go into a plan.

**03:37** So simple things like the total population, the density, what is the cost of the development? The projected cost?

**03:44** Or open design metrics like the FAR, the area that we have for possible rooftop recapture...

**03:51** ...or the block site that we're working for, depending on the context, the urban context of

which we're developing.

**03:58** Then we have spatial, and this is where the GIS component gets very deeply entrenched in the process...

**04:05** ...where we're try and evaluate accessibility, to key things like parks, amenities, transit, employment...

**04:12** ...and do it in a way that it's easy to communicate an objective way from one plan to the next.

**04:18** And then we have the ecological performances and more performance-oriented level of resource use...

**04:25** ...waste outputs, and things like that. But without taking much more time, let's jump into the methodology.

**04:32** And Matt's going to talk through the methodology here.

**04:39** So as Vishal mentioned, there's a spatial portion of this.

**04:43** It's actually, it's very, very GIS-intensive, this whole process.

**04:47** My job was to make this easy for the planners to quickly to come up with their land-use plans...

**04:53** ...make it easy for the GIS analysts to evaluate these plans...

**04:57** ...and then also make it easy to represent the results in a manner that stakeholders could easily understand.

**05:05** One of the things that I will say, with ArcGIS 10, the new editing templates...

**05:11** ...have made it really easy for us to implement and allow our planners to come up with plans quickly.

**05:17** We can build in a lot of assumptions to the various land uses...

**05:22** ...and they can quickly sketch out a plan, and we can feed it into our system.

**05:31** This is just kind of a quick overview of the granularity of our system.

**05:34** We start out at the building level and build blocks from those buildings...

**05:40** ...and we can take that up to a district and up to a neighborhood.

**05:43** All of this information gets aggregated up so we can get totals for the entire plan.

**05:54** So all the way down at the building level, we actually work with our building physics team...

**06:00** ...and then we also use publicly available databases to gather information and model a number of different buildings.

**06:08** Then we can put those into blocks. Say we're using a mixed-use development block...

**06:16** ...we figure out a typical building mix that would be in that block, and we have that available to us.

**06:22** Then the planner can go ahead and design their districts...

**06:30** ...and then we can aggregate that up to the entire plan as a whole.

**06:37** As part of that process when we're building these blocks...

**06:40** ...we have the 3D library of the different building types we have so we can rapidly develop a 3D model...

**06:47** ...that people can look at and get a little better feel for how the plan's being set up.

**06:55** And on the back end, this is just the Attribute table of the database back end, and how the nested hierarchy acts.

**07:02** So we have our building definition that gets fed into our blocks and so on and so forth.

**07:07** This is just a tabular example of that.

**07:11** So our spatial analysis methodology.

**07:13** A lot of examples I've seen when we're looking at service areas...

**07:18** ...we want to know what a five-minute service area is for a park.

**07:26** That's great to know, but we'd like to go into a little more detail than that.

**07:30** The way we look at it, if we have a, in this example, say this is a five-minute service area...

**07:34** ...we want to know the population that's within that five-minute service area...

**07:40** ...the size of the amenity that that service area is serving, the number of accessible amenities...

**07:46** ...that is to say, if you have two amenities close to each other and their service areas overlap...

**07:51** ...we want to know in that space that you have access to two separate amenities.

**07:57** And then we also look at the relative value of the amenity.

**08:00** The relative value of the amenity we base loosely on Maslow's hierarchy of needs.

**08:07** So in this example, we're looking at service types.

**08:11** So for neighborhood retail, that would have the highest weighting in our system.

**08:17** Just 'cause that's a basic need that everybody needs to live.

**08:22** They need to be able to get to retail to get food, clothing, and so on.

**08:27** And you can see the rating kind of goes down as the need goes down, similar to the Maslow's hierarchy on the left.

**08:35** So as I mentioned, neighborhood retail would get the highest.

**08:38** Something like a church, art center, community garden, great to have...

**08:41** ...but not necessary to actually live, so it gets a lower weighting.

**08:48** So this is an example of one we did for...in Northern California, for a transit-oriented development, Fairfield...

**08:59** ...where we were looking at access to services.

**09:01** And you can see that we have over here on the left-hand side, our ranks for the different types of services...

**09:08** ...and then we're showing the percentage that has access to those services.

**09:13** So for each individual block or parcel, anywhere on this plan...

**09:18** ...we're calculating a service-accessibility score, which is based on that methodology that I showed before.

**09:25** But then we also have a score for the plan as a total.

**09:31** So we can see the plan as a total has an accessibility score as well. The legend got cut off of here. I apologize for that.

**09:41** That's really bad cartography on my part, but the colors represent...

**09:48** ...the darker colors have greater population density and possibly access to more amenities...

**09:57** ...so it's just a good graphical representation that people can easily understand.

**10:03** I've got a quick video here of the tool that we developed. I apologize if it's a little blurry.

**10:10** My screen at home isn't this big so, let's see.

**10:19** So our goal was just to try to make it as easy and as flexible as possible for the GIS analyst...

**10:26** ...and we can configure our land use in many different ways...

**10:29** ...'cause we know data comes in to us from a number of different ways, depending on the planner...

**10:35** ...the GIS analyst, and we've also made it so all of your settings can be exported and imported...

**10:42** ...so if you've modeled building energy for a site close by, you can reimport those.

**10:48** You can do mixed use, single use, and we've got a couple of different accessibility methods that we can use...

**10:57** ...but the key is that it's rapid.

**11:01** Traditionally, it was kind of a manual process, took a long time to get feedback to the

planners.

**11:07** In this case, the planner can draw their plan, we can feed it into the tool...

**11:11** ...we can run it, and we can have our results displayed immediately, which is great.

**11:24** So it just adds some information into ArcMap.

**11:28** Our feature class has Attribute table that tracks the number of features that are available from any given point on the plan...

**11:37** ...the weight, which is that relative value, the residential population, nonresidential population...

**11:43** ...transient or visitor population, service population, which is a combination of all of them...

**11:49** ...and then we have our percentage. So 84 percent of the residential population has access.

**11:56** So on for each of those. And then we have our overall plan score.

**12:05** So again, back to our example in Fairfield, these were our land-use plans we were evaluating.

**12:12** The top left-hand side here is what we're calling "our business as usual" or our base case.

**12:19** So we made our best estimate based on the surrounding area, existing practices...

**12:26** ...what, if development went on as it was currently planned, what it would look like in this area.

**12:32** And that's what we kind of test against.

**12:35** We come up with different scenarios, or different alternatives here that have different land uses than this.

**12:43** So we're trying to increase density closer to the train station and get a more mixed-use development.

**12:53** So again, here's just examples where when we run the tool on each of the scenarios...

**12:59** ...we can compare against this baseline and compare the plans between each other.

**13:06** So we can see as we move densities around, we get different scores, different levels of access to services, in this case.

**13:16** This is just another example using, this is bus routes, and then the train station is down here. So this one is access to transit.

**13:28** And again, the colors indicate, the darker the color, the better the plan is operating there.

**13:36** And another example, access to parks. The exact same methodology, just with parks instead of transit.

**13:48** This is an interesting one. Going back to that granularity I spoke about before with the building energy.

**13:54** So the building energy, we're able to aggregate that up to the block level...

**13:58** ...and estimate the kilowatt hours per capita per year so we can see, compare the plans and see, per capita...

**14:10** ...which ones are consuming less energy, or projected to consume less energy.

**14:18** This is a tabular representation of the graphics we were just looking at.

**14:21** Again, it gives you the ability to compare the four different plans and see how they're operating against each other.

**14:30** We give them a total accessibility score so you can see, in this case, Alternative One has the best accessibility score.

**14:38** We're also tracking carbon per service population.

**14:43** That's important, especially in California with the, all of the mandates that we have and we have to meet.

**14:52** And all of this information eventually ends up in what we call our evaluation matrix.

**14:57** And a lot of times we'll use this in a collaborative setting with our clients...

**15:03** ...where we can kind of make adjustments real-time to see how the plans are operating against each other.

**15:10** So up here it tells you, it ranks the plans based on the scores.

**15:16** But you also have the ability over here to weight certain characteristics.

**15:22** So, for instance if you are primarily interested in access and mobility...

**15:30** ...you can bump that weighting up and this will adjust and tell you which plan is giving you the best access and mobility.

**15:37** Or if you were interested in planned demographic capacity...

**15:41** ...you could change the weighting so that's higher, and see which plan performs better in that scenario.

**15:52** So the examples I was showing were pretty basic.

**15:56** We were using "as the crow flies" buffers, just 'cause it was real quick, easy to do.

**16:04** But on some of our other projects, we've had to get a little more complex.

**16:09** We've had to introduce network-based accessibility analysis...

**16:12** ...so service areas using a network, which take longer to analyze...

**16:21** ...but then we also had to figure out how to incorporate counting those overlaps...

**16:25** ...doing the population analysis and all of that information.

**16:30** Effect of slope on walking distance, that was an interesting one.

**16:35** Multiple levels of infrastructure, and I have some examples of that we'll show in a minute.

**16:41** And then a new one for us was consideration given to vertical land-use components.

**16:47** So a recent project that we just completed in Singapore is this area called Jurong Lake.

**16:55** And in this particular project, these are the three new ideas that we implemented.

**17:00** The multiple levels of infrastructure, the network-based accessibility analysis, and the vertical land-use components.

**17:07** The vertical land-use components was necessary because this was a very dense urban area...

**17:13** ...and any building they were putting in, they required a hundred percent greenery replacement...

**17:19** ...but they also didn't have room to put new parks in.

**17:23** So I don't know how many of you are familiar with Singapore or have seen pictures...

**17:27** ...but they actually have sky parks, green spaces that they put on the roofs of buildings.

**17:33** So we had to, when we did our park accessibility analysis, had to take into consideration the vertical nature of it.

**17:44** This is just an example of three different land-use plans and the different conceptual ideas for this particular project.

**17:54** So this is an interesting example where we were doing access to multiple venues.

**18:00** So for this Singapore project, this, it was kind of centered around this lake...

**18:05** ...and then there was a, like a central business area over here that was really dense.

**18:10** But there were venues around this lake, which were theme parks, museums...

**18:16** ...different attractions, that they wanted people to have access to.

**18:21** So in this case we were comparing apples to apples.

**18:23** It was the same land-use plan, but different infrastructure...

**18:27** ...a different pedestrian and transit infrastructure on each plan.

**18:32** So we wanted to see how that would affect accessibility.

**18:35** So in this kind of baseline case here, we just had the at-grade pedestrian crossings, the street network, sidewalks...

**18:43** ...just your typical infrastructure, and we can see that we only had five percent of the population...

**18:48** ...that had access to three venues, which was the client's goal.

**18:56** By adding an open-air tramway and some second level pedestrian crossings, we were able to increase that to 18 percent.

**19:07** And by running the tool, we can quickly see where better access is.

**19:13** The next level of that wasn't much of a change.

**19:16** The only change the client made in that case was to change the open-air tram to a fixed-guideway tram...

**19:22** ...bumped up the percentages a little, 'cause they figured it was more attractive...

**19:25** ...more people would use it, it was a little faster.

**19:31** A recent example we did in Australia was for a greenfield development.

**19:38** In this particular case, it was a hilly area and the client wanted us to incorporate the effect of slope on walking distance.

**19:47** We had some AECOM colleagues in the UK that did a pretty extensive study on how slope affects walking distance...

**19:54** ...and we were able to apply that into the network dataset and run that through the tool to determine our service areas.

**20:05** And this was kind of an interesting example.

**20:09** I think it was Michael Goodchild that was mentioning once you get to the big D, working with stakeholders...

**20:16** ...differences of opinions, and how that all feeds into the planning process.

**20:21** In this example, we were looking at the location of the town center in a greenfield development.

**20:30** The western one-third of this project was all one landholder...

**20:38** ...and then the other two-thirds of the projects was about between 200 and 300 private landholders.

**20:45** So the government thought the town center should go in this area, because it's more central, serves the district a little better.

**20:58** The private landholder, obviously wanted the town center located on their piece of property for economic reasons.

**21:06** But the government's argument was, Well, this doesn't centrally serve this area.

**21:12** So one of the challenges we had was to demonstrate that empirically.

**21:18** So we were able to run the analysis and show the percentages that have access on the two different scenarios.

**21:25** But we came up with a third scenario and ran that, which kind of appeased both parties...

**21:32** ...was to locate the town center here, which is still on that private landholder's property...

**21:37** ...but it still serves a little more centrally, almost the same amount of people as the plan up here.

**21:49** Ultimately, they didn't end up going with that, because they're going to end up putting a very large highway through here...

**21:55** ...which will cut off access, so, but it was a good process to go through.

**22:02** I'm going to pass it back to Vishal here.

**22:07** Thanks, Matt.

**22:08** So, I want to talk a little bit about, What do we do beyond stage one?

**22:14** Stage one gives us a very quick and objective evaluation of multiple alternatives and a plan.

**22:21** And once we get to a preferred plan, what stage two, three, and four for the tool allow you to do...

**22:28** ...is to improve and refine the performance of the plan itself to achieve a set of benchmarks that you establish for the plan.

**22:37** Let me explain that some more.

**22:39** So once you've got a plan, we will take that plan and take different components within the plan...

**22:45** ...transportation, building energy, water, the level of common sequestration, the public realm energy component...

**22:52** ...and fine-tune those based on a set of metrics we've established for ourselves, based on cost...

**22:58** ...based on ease of implementability, and come up with packages that achieve different levels.

**23:05** And what stage three does is take those different, and let's just call them "baseline, good, better, and best."

**23:12** Take those four levels of improvement for each of those components and allow you to gain them...

**23:18** ...and see what the cost implications are...

**23:20** ...and see what the benefits are from a common standpoint or from a building energy standpoint.

**23:26** And that's stage three.

**23:27** And the final stage lets you, when the project gets built out and implemented...

**23:32** ...sort of evaluate the performance and monitor that.

**23:39** So the inputs interest, the next level, is the master plan itself and these are the components that they evaluate.

**23:45** But the key point we want to make here is, it's really an economics-driven approach...

**23:50** ...'cause what it does is, once you've got these benchmarks and sets of strategies established...

**23:55** ...for achieving the good or the better or the best, we do a cost-benefit analysis.

**24:00** What is the cost of implementing those sets of strategies?

**24:03** And how much is the payback? I mean, how long does it take for you to recover your capital cost you've put in?

**24:09** It is three years, five years for this set of strategy? And that helps you in the gaming process...

**24:15** ...in developing, what would be an optimal solution for a particular context.

**24:22** This is an example of the water model.

**24:26** This is the interface for the water model.

**24:28** And this will track, for example, as you change your sets of strategies, how much rooftop do we have?

**24:35** How much condensate are we generating through this plan?

**24:37** How much black water are we generating that we can recycle back into the plan for secondary irrigation?

**24:44** And at the same time, what attracts for you is total potable water used.

**24:49** What is the cost per square foot for the development based on these sets of water strategies?

**24:54** And what some clients have found useful is, we also started to track, based on these sets of water strategies...

**25:00** ...how many lead points would you be able to get if you were interested in going that route?

**25:05** So we have a lead calculator that's built in.

**25:09** Once you've got, and we're staying with the water example.

**25:13** Once you've got your sets of strategies sort of identified...

**25:16** ...what we do is the establishment of three or four levels of benchmarking, the baseline, good, better, and best.

**25:23** This would be the, the baseline would be business as usual or what we do.

**25:28** And the good, better, and best could be a five percent reduction in potable water demand.

**25:33** The better could be a 10 percent reduction in potable water demand. And the best could be

15 percent.

**25:38** And then the model would allow you to develop sets of strategies that would achieve those levels of reduction.

**25:46** And obviously, as you go more aggressive with your levels of reduction...

**25:49** ...you get incremental costs, and the model tracks those costs as well.

**25:55** So here's an example of where those alternatives get developed.

**26:00** The baseline, the good, the better, and the best. This is just the water game board.

**26:05** And here you can actually choose different sets of water-related strategies...

**26:10** ...and come up with what you think is the optimal way of achieving the five percent...

**26:14** ...the 10 percent, and the 15 percent reduction.

**26:17** And this is just an example, but what we do is, we have similar game boards and benchmarks established from multiple systems.

**26:25** So one of the key strengths for this approach is, it allows you to incorporate building energy, transportation, water...

**26:31** ...all into one combined matrix, and that's what we'll see in stage 3...

**26:36** ...which is our SSIM game board for the final optimization program selection.

**26:41** So you've got building energy, water or transportation ecosystems, green building, all of those...

**26:46** ...and what decision makers, planners, almost anyone can go in and do, is go and select, do you want to good here...

**26:55** ...do you want to do better here, do you want to do baseline here?

**26:57** For different strategies on the plan itself that are transportation related, that are water related...

**27:02** ...and the moment you make your complete set of selections, it spits out the performance of the plan.

**27:07** What is the level of reduction you're achieving? You can even look at, granular look at it.

**27:11** What is the building energy that we're using? What is the water we're using?

**27:14** Or fold that back into what is the common footprint for the plan?

**27:18** What is the CO2 equivalents per capita that we're achieving on this plan here?

**27:22** So it has sort of this legislative implication where you can evaluate that's based on the mandates we're getting in California...

**27:29** ...or you could look at it from a cost center perspective. What does the builder need to do?

**27:33** What does the master developer on this project need to do to achieve a given set of goals?

**27:38** And the simplicity of this is compelling, is that once you've done this and established those sets of metrics for the good...

**27:45** ...better, and best, almost anyone can gain infinite number of scenarios and see what the impact is.

**27:56** Another interesting route we've taken with this approach is not just for greenfield or redevelopment projects...

**28:04** ...but let's look at it from a, at a citywide scale. For a project, sort of a very similar approach...

**28:09** ...but let's extrapolate that out and see if we can do this for a much larger geographic scale.

**28:15** For the project we're doing here in Southern California, some of you may recognize this. This is the city of Ventura.

**28:21** We start by tracking some of these parameters at a parcel level.

**28:26** Just like Matt had described using the building, because we understand the building really well...

**28:30** ...and the metrics that go into the performance of a building...

**28:34** ...we started tracking building energy used, water use, at a building level.

**28:38** We even calibrate that based on age of building or the level of performance based on utility data that we've got.

**28:44** And once you've got that base information, we can quickly aggregate those parcels...

**28:49** ...based on zoning or place types or districts, into larger chunks within the city.

**28:54** So how does a residential, single-family detached neighborhood perform based on those aggregations at a parcel level?

**29:01** How does a mixed-use district or a business complex perform?

**29:05** And then we take that and we develop a baseline greenhouse gas inventory for the entire city.

**29:11** And the reason we use the greenhouse gas inventory here as our metric for evaluation...

**29:15** ...is because a lot of times we've found, at least in the work we've done so far, is that a citywide scale...

**29:20** ...really the common footprint of the GIG emission level, is diametric that the city's are interested in...

**29:27** ...because of the mandates that are coming from AB32 and things like that.

**29:31** And been able to track and evaluate the total performance at a parcel level and at a city level.

**29:38** And then, what we're able to do is, because we have the granularity and the data and the spatial component...

**29:44** ...we're able to select strategies and apply them to specific districts within the city...

**29:49** ...certain areas within the city, and see what the impact is on the city by performance.

**29:55** And again, take the same game board approach and apply it here.

**29:58** So what you're seeing here is building energy, transportation.

**30:01** Those really are the two biggest factors that affect your CO2 equivalence levels.

**30:07** And then we've got the sets of strategies and we've got our baseline, our good, better, and best, already precalibrated.

**30:13** And we didn't show you examples of that because it looks very similar to what we described for stage 2.

**30:19** And then we can go in. What you're seeing on the right is the 1990 level...

**30:23** ...which is what the goal is oftentimes for historic CO2 equivalence level.

**30:27** And the top of the wedge is where you're at right now.

**30:31** As you change some of these to a more aggressive set of strategies because of the increased costs...

**30:36** ...you can see that now you're achieving something closer to your 1990 goal, at a citywide scale.

**30:43** You apply an even more aggressive set of strategies and you're able to achieve what your goal is.

**30:47** And what the cities can do with this is, take these sets of strategies and create a policy...

**30:53** ...that would help incentivize these sets of strategies so they're more implementable.

**30:58** Or encapsulate that into a climate action plan and see how this goes forward.

**31:05** So I want to talk about one more interesting sort of implication of this process.

**31:11** Oftentimes, conventionally, it has been, is that we have got the land planning process, which we develop...

**31:18** ...you know, alternatives, evaluate them, create a final plan, and then we go into an EIR process...

**31:24** ...but we start to see, what are the impacts of the plan that we have decided to pick?

**31:28** And then create mitigation strategies and understand the costs.

**31:32** And oftentimes, plans don't get built out because those costs are too high...

**31:36** ...or the level of implementability of the plan might be difficult.

**31:41** Using an approach like this, where we start to evaluate multiple alternatives at the plan development stage...

**31:48** ...as well as in the plan refinement stage, allows us in some ways to develop a self-mitigating plan.

**31:55** That might be a little aggressive, but closer to a self-mitigating plan.

**31:58** And it's kind of obvious if you think about it, because you develop your set of conceptual alternatives...

**32:03** ...go through a stage 1 evaluation, your transportation piece, and come up with a preferred set of plans...

**32:08** ...that have strategies that are built-in that reduce the VMT, reduce the building energy.

**32:13** Have the optimal mix of land uses distributed in a fairly compelling framework...

**32:19** ...for distribution within the plan, the geography of the plan itself.

**32:22** And then take that preferred plan, which we've already brought the mitigation levels required for that plan down some...

**32:29** ...and then put that into a stage 2 evaluation, where you start to refine the performance of the plan itself...

**32:36** ...based on the multiple components we looked at.

**32:38** And the final plan that then gets fed into the, you know, environmental impact review process, might have much fewer impacts.

**32:46** So we've started to test this approach on a couple of projects and we've had some success.

**32:50** So, this is kind of where it all starts to tie together...

**32:55** ...and what it drives the point back to is a very detailed spatial-level analysis and decision support for the planning process.

**33:04** Really helps elevate the quality of planning and evaluation that goes through over a 12- or 18-month period for a plan.

**33:12** So just to summarize some of the benefits for this geodesign-based approach...

**33:18** A, moving away from the designer's intuition, and I think that somewhat seems like the best plan...

**33:24** ...to a more qualitative set of metrics and quantitative set of metrics that help evaluate that objectively.

**33:32** Another thing is, you've seen through some of the graphic representation on this plan...

**33:36** ...that it is a little bit more compelling in terms of representing it in 3D or maps that you can

see...

**33:42** ...you know where the hot spots are for building energy or where the hot spots are for carbon.

**33:47** And then applying a new set of strategies and again in real time, evaluating what the impact has been.

**33:54** Another is, and this is really where...

**33:56** ...I think the most important factor is, it allows you to incorporate multiple systems...

**34:01** ...into one platform and look at them in one go. So that we thought was quite compelling.

**34:09** And then, of course, apply strategies that are not just the highest return on investment from a economics perspective...

**34:16** ...but also fine-tune them from a spatial perspective. And let me explain.

**34:21** If you have a city and you have areas where there is a old industrial district...

**34:27** ...and there are areas where there is a new single-family detached district...

**34:31** ...applying building energy measures to the old industrial districts sometimes gives you much higher levels of energy reduction...

**34:38** ...when compared to homes that are built two years ago.

**34:41** So being able to do that geographically within a city has advantages. So you get maximum return on investment.

**34:49** And lastly, we're hoping that it creates, and we don't know for sure, but high-performance plans.

**34:57** So this is the final slide and it's kind of tying everything that we've talked about in the last half an hour or so together...

**35:03** ...so you can sketch the plans, you can test the feedback, you can refine the plans, and make adjustments in real time.

**35:10** You can go back and reevaluate. This is somewhat familiar with this scientific process, the seven steps of evaluation.

**35:16** And then decide the ultimate course of action, justify it, and hopefully communicate it effectively to the audience.

**35:23** That's our structured presentation. Happy to take questions.

**35:35** [Audience question]So I do have one question for the two of you.

**35:37** You showed us a lot of dashboards, game boards, with a lot of very kind of intense information summarized from GIS.

**35:46** I'm just curious if you'd be willing to share what that's built on, what application that's built on.

**35:53** Sure we can. Go ahead Matt.

**35:56** Well, the GIS tool itself was built using ArcObjects, but then that gets fed into Excel.

**36:04** Okay, yeah.

**36:05** So all that, all those amazing dashboards, all those summaries...

**36:09** ...all those, that ability to do without gaming, that's all in Excel.

**36:12** A very simple tool, but powerful tool.

**36:14** Yeah.

**36:15** That's what I think is so amazing.

**36:17** Thank you very much.